


| DEFENSIVE AND COMPETITIVE BIDDING |
|---|
| OVERCALLS (Style, Responses, 1/2 Level, Reopening) |
| Style: up to 18hcp, usually sound at the 2-level |
| Responses: new suit=F1, CUE (and 2NT) limit raise+ Simple jump = Fit showing, Double-jump = SPL, 4M = NAT, Jump cuebid = Mixed raise, Jump Raise = Weak |
| Reopening: with shape or values |
| 1NT OVERCALL (2nd/4th Live; Responses, Reopening) |
| 2nd position: 15-18 HCP |
| Responses: As over opening 15-17 1NT; Rubenshol |
| 4th position Live: 15-18 HCP |
| Balancing: 11-17 HCP over major; 11-14 over minors, |
| Responses: Range stayman over majors |
| JUMP OVERCALLS (Style, Responses, Unusual NT) |
| Style: PRE, HCP as per vulnerability |
| Responses: new suit F1; 2NT ASKS rate your hand |
| Unusual notrump: PH 1NT=5+-5+ unbid suits; 4-10 HCP |
| 2NT in direct=5-5(+) lower suits, HCP as per vulnerability |
| Reopening: jump=12-16 HCP, 6+suit |
| DIRECT & JUMP CUE BIDS (Style, Resp., Reopening) |
| Style: (1m)-2♦=5-5(+), HCP as per vulnerability (1M)-2M=OM+m, 5-5(+), HCP as per vulnerability (1x) - p - (1y) - 2x = NAT, 2y = NAT |
| Responses: 2NT asks which m (with values) after (1M)-2M |
| Reopening: same |
| VS. NT (vs. Strong / Weak; Reopening; PH) |
| Strong & Weak: X = good hand 2♣ = both majors, 2♦ = 1 Major, 2M = 5+ with minor 4+, |
| Reopening: same |
| Passed Hand: same but DBL = 4cM-5+m |
| VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids) |
| DBL=T/O thru 4♣ |
| Rubenshol over WK 2 (both positions) |
| Over WK 2: 2NT=15-18 HCP System ON (Romex) |
| VS. ARTIFICIAL STRONG OPENINGS |
| DBL = good hand, the hand may belong to our side, 1NT = ♣+♦, all club bids = NAT, 1NT = cuebid after overcall |
| OVER OPPONENTS' TAKE OUT DOUBLE |
| 1M-(DBL)-2M=weak raise, 1♥-(DBL)-2♦ = good ♥ raise 1♠-(DBL)-2♥ = good ♠ raise, 1M-(DBL) - transfers starting with 1NT. 1M-(DBL)-2NT=limit+ with fit. Fit showing jumps. |

| LEADS AND SIGNALS | | | |
|--|------------------------------|--|------------|
| OPENING LEADS AND SIGNALS | | | |
| | Lead | In Partners' suit | |
| Suit | 3rd and low, xxX, Xx | 3rd and low; xxX but Xxx if raised | |
| NT | 4th, xXxx, Xxx, Xx | 4th, xxX but Xxx or Xxxx if raised | |
| Subseq | 3rd and low, xxX, Xx | 3rd and low, xxX but Xxx if raised | |
| Other: | | | |
| 2nd 4th thru decl if less than J in dummy. xX, xXx, xXxx, HxxX | | | |
| LEADS | | | |
| Lead | Vs suit | Vs NT | |
| Ace | AK(+) asks ATT | AK+(x), Ax(x) asks ATT | |
| King | AK, KQJ(+) asks CT | AKJ10(+), KQ109(+) asks UB or CT | |
| Queen | KQx(+); QJ | QJx; KQx(+);asks ATT | |
| Jack | QJ(+) J10 | AQJ(x); QJxx(+) | |
| 10 | KJ10(+);10x,J10x | J10(+); KJ10(+); 10x, 109x; AJ10(+) | |
| 9 | 9x; 109(+); K109(+),Q109(+). | 9x, 9xx, 987x; K109(+), Q109(+), 109xx | |
| Hi-x | xxXx,xxXxxx,Xx | Xx, Xxx, xXxx, xXxxx | |
| Lo-x | xxX, xxxXx, | xxxX, xxxXx | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| Suit:1 ST | Hi=DISC | Hi=ODD | Hi=DISC |
| 2 ND | Hi=ODD | SP | Hi=ODD |
| 3 RD | SP | | SP |
| NT: 1 ST | Hi=DISC | Hi=ODD | Hi=DISC |
| 2 ND | Hi=ODD | SP | Hi=ODD |
| 3 RD | SP | | SP |
| Reverse Smith vs NT | | | |
| Suit Prefence in trumps. Hi = Ruff signal;No Rusinow leads in partner's suit; Jack is treated as a low card in count, attitude & SP situations | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style, Responses, Reopening) | | | |
| Style: may be light with classic shape | | | |
| Responses: Cuebid response game invitationnal or better | | | |
| Reopening: T/O | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES | | | |
| 1♣/♦-(1♥)-DBL = 4 or 5♠, 1♠ = Denies 4♠, 2♥=6+♠, Raise = limit+, 2♠=Constructive raise | | | |
| Support DBL (up to 3M). Responsive DBL (up to 4♥). Maximal double. DBL are T/O facing DBL (or XX) that showed values. | | | |

| WBF Convention Card |
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| Category: Green |
| NBO (Country): Canada |
| Event: 2024 World Bridge Game / World Mixed Team |
| Players: Sondra BLANK – Marc-André FOURCAUDOT |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE: |
| Natural. 1♣ 2+ 1♦ 4+ 5-card Majors |
| 2♦ (4-10) 6CM / 2♥ & 2♠ (4-10) 5+Major and 4+minor |
| Semi Forcing 1NT. |
| Inverted minors – Single raise = FTG. Bergen over 1M |
| Light preempts when non vulnerable |
| 1NT opening: 15-17 |
| 2 over 1 Response: FTG. 2♣=2+ |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 3NT opening shows long solid minor |
| Transfers over our 1♣ opening |
| Unusual vs Unusual |
| Transfers over 1x – (DBL) & over 1♣ - (1♦) |
| 1m – (P) - 2♥ = 5+♠ 4+♥ 4-9HCP |
| Jump to 1 under 3M is mixed raise when no jump Q is available |
| SPECIAL FORCING PASS SEQUENCES |
| We have forced to game |
| Passed hand opponents who preempts |
| We have shown at least a limit raise and opponents bid game below ours, X = TV (We are not in a FP) |
| IMPORTANT NOTES THAT DO NOT FIT ELSEWHERE |
| 4th Suit = FG, 1♣- 1♦-1♥-1♠ = Natural non forcing XYZ |
| In competitive auctions, most 2NT are scrambling. |
| Unserious 3NT in most slam situations in a major. Serious 3NT if responding hand showed a limit or better. |
| Psychics: Rare |

| Opening | Artificial | Min | Neg. DBL | Description | Response | Subsequent Auction | Passed Hand Bidding |
|---------|------------|-----|----------|---|--|---|---|
| 1♣ | | 2 | 7♥ | 2+, 10-22 HCP, NF | 1♦ = 4+♥, 1♥ 4+♠, 1♠ usually 4+♦ if 4cM then GF 1NT = 8-10, 2♣ = NAT, GF, 2♦ = limit in ♣, 2♥ = 5+♠, 4+♥, 5-9 HCP, 2♠ = raise in ♣, 7-9 HCP, 2NT = 11-12, NAT, 3♣ = NAT, PRE, 3♦/3♥/3♠ = SPL, not GF, 3NT = 13-15 NAT | Suit rebid denies a balanced hand. 1NT rebid = 12-14, may bypass majors. XYZ over 1NT rebid 2NT = asks over 1♣-2♥ | New suit = NF 1♣-2♣ = LIM in ♣ Fit showing jumps |
| 1♦ | | 4 | 7♥ | 4+, 10-22 HCP, NF | 1NT = 6-10, 2♣ = NAT, F1, 2♦ = GF in ♦, 2♥ = 5+♠, 4+♥ 5-9 HCP, 2♠ = raise in ♦, 7-9 HCP, 2NT = 11-12, NAT, 3♣ = limit in ♦, 3♦ = NAT, PRE, 3♥/3♠ = SPL, not GF, 3NT = 13-15 NAT | Suit rebid denies a balanced hand. 1NT rebid = 12-14, may bypass majors. XYZ over 1NT rebid 2NT = asks over 1♦-2♥ | New suit = NF 1♦-2♦ = LIM in ♦ Fit showing jumps |
| 1♥ | | 5 | 7♦ | 5+, 10-22 HCP, NF | 1NT=SF, 2♠ = 6-9 or 16+ unknown SPL, 2NT=FG with 4+♥, 3♣ = BAL LR with 4+♥, 3♦=BAL 7-9 HCP with 4+♥, 3♥=MR 5+♥, 3♠ = 13-15 unknown SPL, 3NT ♠ Splinter 10-12, 4♣ = ♣ SPL 10-12, 4♦ = ♦ SPL 10-12, 4♥ = PRE | 2NT = relay over 1♥-2♠ Over 1♥ - 2NT, 3♣ = Min, 3♦ = 15+ with shortness,, 3♥ = BAL 17+ 5-TRL, 3♠ = BAL 17+ 5+CTRL, 3NT = BAL 14-16, 4♥ = 6+♥ No outside CTRL/SHORTNESS | 2♣=8+HCP with fit Fit-showing jumps 2NT = clubs 1NT is treated as SF |
| 1♠ | | 5 | 7♦ | 5+, 10-22 HCP, NF | 1NT=SF, 2NT=FG with 4+♠, 3♣ = 6-9 or 16+ unknown SPL, 3♦ BAL LR with 4+♠, 3♥= BAL 7-9 HCP with 4+♠, 3♠ = MR 5+♠, 3NT 13-15 unknown SPL, 4♣,4♦,4♥ = 10-12 SPL 4♠ = PRE | Over 1♠ - 2NT, 3♣ = Min, 3♦ = 15+ with shortness,, 3♥ = BAL 17+ 3-4 CTRL, 3♠ = BAL 17+ 5+CTRL, 3NT = BAL 14-16, 4♠ = 6+♠ No outside CTRL/SHORTNESS | 2♣=8+HCP with fit Fit-showing jumps 2NT = clubs 1NT is treated as SF |
| 1NT | | | 4♥ | 15-17 HCP 5M or 6m possible 5-4-2-2 possible | 2♣ = STAY, 2♦/2♥ = TRF to M; 2♠ = ♣ 2NT = ♦ or WK in mm, 3♣ = Puppet stayman, 3♦=STR 5-5(+) in mm; 3♥/♠ = SPL with (5-4) in mm, 4♣ = Gerber, 4♦/4♥ = TRF to M, 4♠ = NAT, Rubenshol or Lebenshol depending on opponents methods. Texas transfers (also in competition up to 3♣) | 1NT-TRF-jump = MIN+4-card fit; 1NT-TRF -2NT = MAX + 4-card fit 1NT-TRF-NS MAX + 4-card fit with Values 1NT-2♣-2♦-3M=4M+5OM, FG | |
| 2♣ | ART | | | Strong, artificial and forcing. 22+ HCP if balanced | 2♦ = waiting. 2♥,2♠, 3♣,3♦ = Natural good suit Over interference, X = T/O 5+HCP, New suit natural, Pass is waiting | Modified Kokish relay (3♣ = ♥, 3♥ = ♥+ ♣). 2nd negative. | |
| 2♦ | ART | | | 6+M / 4-10 HCP | 2♥, 3♥, 3♠ P/C; 2♠ Asks for OM Holding;2NT asks for description; New suit F1; 4♣ ask to transfer; 4♦ bid your suit; 4♥/4♠ To play | Over 2NT, 3♣ = min ♥ 3♦ = min ♠, 3♥ max ♣; 3♠ = max ♥ | |
| 2♥ | | 5 | | 5+♥ 4+m 4-10 HCP | new suit F1, 2NT asks for description; 3♠ P/C;3♥ 4♥ 4♠ to play | Over 2NT, 3♣ = min with ♣ 3♦ = min with ♦, 3♥ max with ♣; 3♠ = max with ♦ | |
| 2♠ | | 5 | | 5+♠ 4+m 4-10 HCP | new suit F1, 2NT asks for description; 3♣ P/C; 3♠ 4♥ 4♠ to play | same | |
| 2NT | | | 4♥ | 20-21 BAL, 5M or 6m possible | 3♣ = Romex, 3♦/3♥ = TRF to M, 3♠ = Minor suit stayman, 4♣ = Gerber, 4♦ Texas to ♥, 4♥ Texas to ♠, 4♠ to play. | Over 3♣, 3♦ = no M or 5♠, 3♥ = shows 4♥, 3♠ = shows 4♠, 3NT = shows 5♥. Over 4-level transfers, the next step is RKC | |
| 3♣ | | 6 | | 4-10 HCP | new suit F1, 3♦ = Invitation with 1 Major | | |
| 3♦ | | 6 | | 4-10 HCP | new suit F1 | | |
| 3♥ | | 6 | | 4-10 HCP | new suit F1 | | |
| 3♠ | | 6 | | 4-10 HCP | new suit F1 | | |
| 3NT | ART | | | 9-10 HCP, solid minor suit | 4♣ = pass or correct, 4♦ ASKS for distribution | Over 4♦, 4M = SPL in M, 4NT = no SPL 5m = SPL in other m | |
| 4♣ | | 7 | | 4-10 HCP | 4♦ = NAT F1; 4M = NAT to play | | |
| 4♦ | | 7 | | 4-10 HCP | 4M = NAT to play | | |
| 4♥ | | 7 | | 4-10 HCP | New suit asks for control in suit bid | | |
| 4♠ | | 7 | | 4-10 HCP | New suit asks for control in suit bid | | |
| 4NT | ART | | | Ace-asking | 0-4, 1, 2, 3 responses | HIGH LEVEL BIDDING | |
| 5♣ | | 8 | | 4-10 HCP | | <ul style="list-style-type: none"> - RKC 1430, Kickback 1430 over minor suit fit - 4NT- (interference) RKC 1430 D1P2 or R1P2 if suit is below 5 of the trump suit - 4NT- (interference) DOPE if suit is at or above 5 of the trump suit - Pass and pull = strong in forcing auction | |
| 5♦ | | 8 | | 4-10 HCP | | | |